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## **Outline**

- OpenAMP concepts
- Proof-of-concept for industrial use cases
- Key technologies
- Summary



## OpenAMP Concepts



## **SMP vs AMP for Multicore Processing**

Symmetric Multi-processing (SMP)

Asymmetric Multi-processing (AMP)

CoreA 0 CoreA 1

Linux / RTOS

RTOS

V.S. CoreA CoreA 1

CoreB 0

A single instance of an OS manages all CPUs simultaneously.

Separate instances of OS run on different CPUs.

By leveraging specialized processors for specific tasks, AMP systems can achieve superior performance and reduce resource conflicts for those tasks compared to SMP systems.

### AMP use cases:

Needs for multiple environments with different characteristics:

- Real-time (RTOS) and general purpose (i.e. Linux)
- Safe/Secure environment and regular environment
- GPL and non-GPL environments

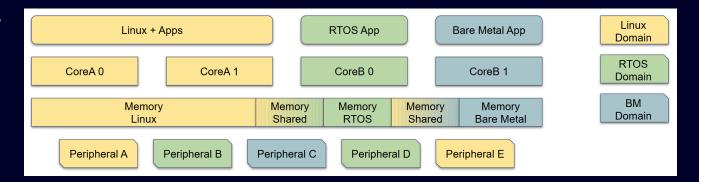
Integration of code written for multiple environments:

Legacy OS and new OS

## **OpenAMP for AMP Solutions**

OpenAMP provides standards, runtime libraries and tooling built on top of existing open-source projects to simplify runtime collaboration, including:

- Resource assignment
- Runtime control (Remoteproc)
- IPC: Inter-processor communication (RPMsg)

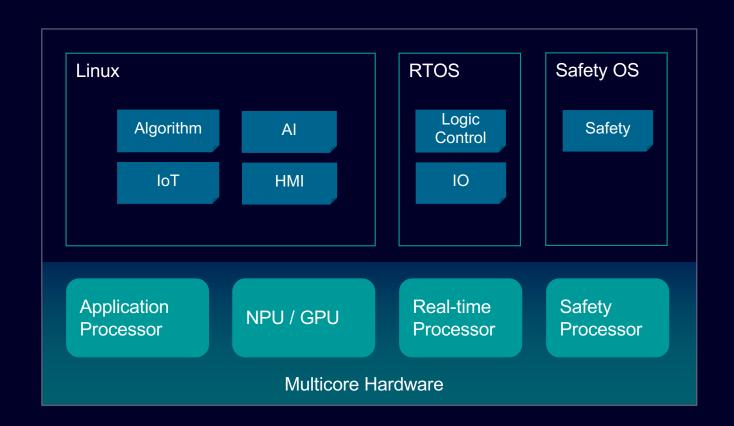


## Proof-of-Concept for Industrial Use Cases



## **Industrial Use Cases on AMP Architecture**

- Linux and RTOS on one device enhances flexibility for industrial applications and use cases.
- Example domains, e.g., industrial control, automotive, robotics, health.



## **Example of Different Hardware for AMP**



Allwinner T536 on Forlinx OK536N-C



Rockchip RK3588 on Tronlong TL3588-EVM

Linux

**RTOS** 

4 x ARM Cortex-A55 @ 1.6GHz RISC-V @ 600MHz Linux

**RTOS** 

Not Used

4 x ARM Cortex-A55 @ 1.8GHz 4 x ARM Cortex-A76 @ 2.4GHz 3 x ARM M0 @ 200MHz

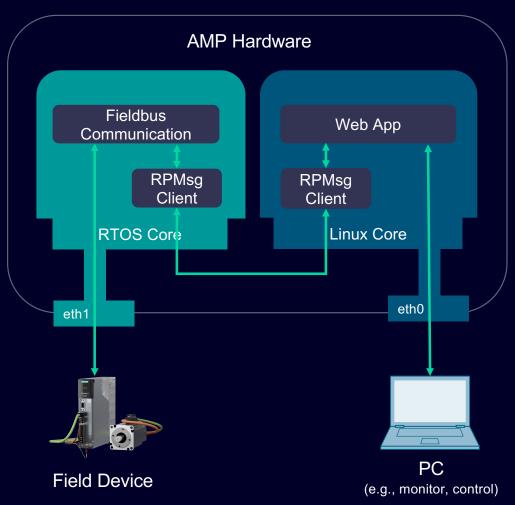
Linux & RTOS on separated processers.

Linux & RTOS on separated cores of same processor.

(Selected for PoC)

## **Proof-of-Concept of End-to-end Application**

- AMP system setup
   Linux and RTOS deployed on selected hardware and communicates with each other.
- Fieldbus communication on RTOS
   Application communicates with field device on RTOS side.
- Applications on Linux
   User can use Web App on the PC to monitor and control the servo.



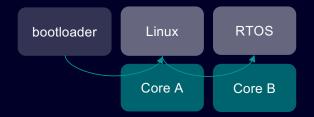


# Key Technologies

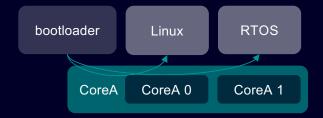


## **Booting Options for Linux and RTOS**

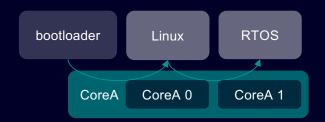
Option 1 (Used on Allwinner T536)



Option 2 (Used on Rockchip RK3588)



Option 3
(Supported by openEuler MICA)



- Bootloader boot Linux when power-on.
- RTOS is booted from Linux via remoteproc.

- Bootloader boot RTOS and Linux one by one when power-on.
- Customization is needed in bootloader.
- Bootloader boot Linux when power-on.
- RTOS is booted from Linux via IPI (Inter-Processor Interrupt).

## Findings:

- Single-Point-of-Failure: if the system only rely on one master processor to manage all slave processors, when the master fails, it's possible that the entire system can be non-operational.
- Secure boot mechanisms for both Linux and RTOS need to be considered in industrial cases

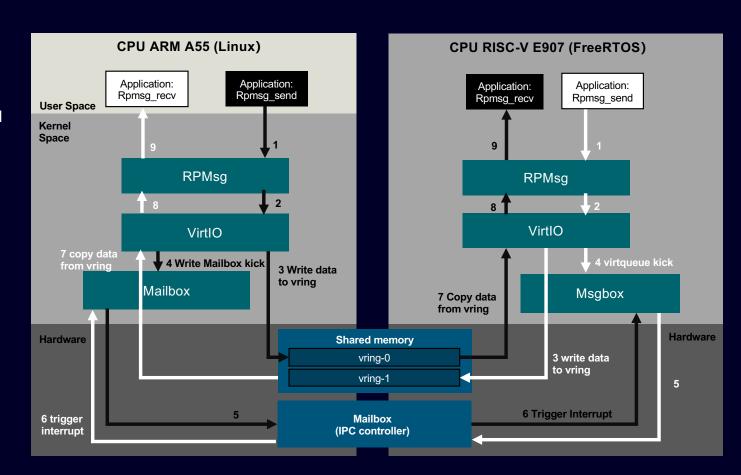
## **Communication between Linux and RTOS**

#### Inter-Processor Communication (IPC):

- IPC between Linux and RTOS based on RPMsg.
- VirtIO is for hardware abstraction and I/O virtualization.
- Mailbox and shared-memory are required for control and data exchange on the hardware.
- Standardization of the IPC is promoted by the OpenAMP project.

## Findings:

- RPMsg based on low-level memory exchange is not easy to be used by high-level applications.
- Limitation of RPMsg communication, e.g., message size.

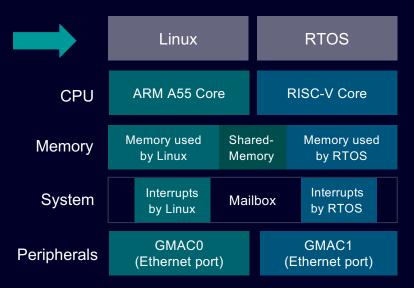


RPMsg Communication Data flow

## Resource Allocation used in PoC

## Resource Configuration for Linux in Device Tree





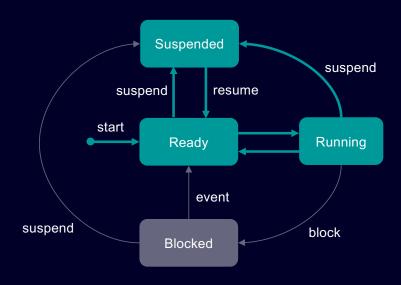
## Resource Configuration for FreeRTOS in source code

```
CONFIG ARCH START ADDRESS=0x60000000
CONFIG ARCH MEM LENGTH=0x4000000
config VDEV_BUF_RESERVED_MEM_ADDR
   default 0x42400000
config VDEV_BUF_RESERVED_MEM_SIZE
   default 0x40000
config VDEV_VRINGO_RESERVED_MEM_ADDR
   default 0x42440000
config VDEV_VRINGO_RESERVED_MEM_SIZE
   default 0x2000
config VDEV VRING1 RESERVED MEM ADDR
   default 0x42442000
    .vring_ipi = {
       .info = {
           .remote id = MSGBOX A27L2.
           .read_ch = CONFIG_MBOX_CHANNEL,
{.port = 1, .tvpe = SUNXI ETH TYPE DWMAC.
       .io_base = SUNXI_ETH1_PBASE, .syscfg_base = SUNXI_ETH1_SYSCFG,
       .phy_rst = GPIOB(8), .phy_rst_delay = { 0, 10000, 150000 },
   .vring0 = {...},
    .vring1 = {...},
```

- Resources need to be assigned to both Linux and RTOS before building the image.
- Hardware drivers (e.g., GMAC) need to be supported on both side.

## Performance Test (1/2) Task Scheduling Performance in FreeRTOS

### Task States & Scheduling in FreeRTOS



#### Test setup:

- Measure latencies of thread task operations (e.g., create, start, suspend, resume) of low priority and high priority threads, with 3 million iterations.
- Tests run in FreeRTOS on RISC-V core of the hardware (Allwinner T536) based on rtos-benchmark tool from zephyr.

### Latency of Thread Operations in FreeRTOS

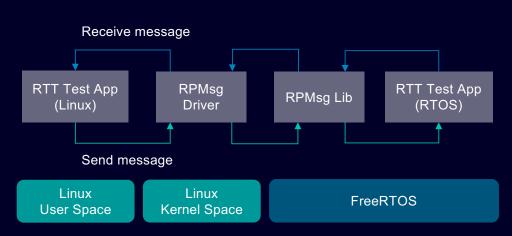


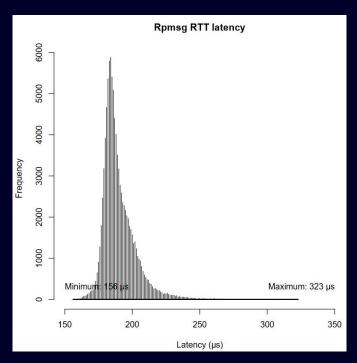
#### Test results:

- High priority thread has higher latency on start operation, because:
  - Start a low priority thread will stay in ready state until higher tasks release the resources, the time from ready to running is not included.
  - Start a higher priority thread will immediately preempt resources and cause context switch from ready state to running state.

## Performance Test (2/2) RPMsg Communication Performance between Linux and FreeRTOS

## Components in the Round-trip Path





## Test setup:

- Measure round-trip time (RTT) of RPMsg communication between Linux and FreeRTOS.
- Message size 64 bytes, with 10 million iterations.
- Tested on hardware Allwinner T536.
- No real-time tuning on Linux side.

### Test results:

- Most of the round-trip latencies are below 250 μs, with minimum latency 156 μs and maximum latency 323 μs.
- The latency can be improved with additional real-time tuning on Linux side.



# Summary



## **Summary**

- AMP (Asymmetric Multi-processing) is suitable for multiple environments on one device, e.g., real-time / safety together with general-purpose (i.e., Linux).
- The OpenAMP project is a community effort that is promoting and implementing AMP solutions.
- A proof-of-concept for an industrial use case is implemented on selected hardware.
- Understanding of the technologies including runtime control, IPC (inter-processor communication), resource allocation, and performance are introduced.
- Different architectures (e.g., SMP, AMP, Hypervisor) have their own suitable scenarios that need to be considered carefully according to design goals.

# Thank you

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